

Junior Pool Carnival Disqualification Guide 2021	Relevant ILS Code	Other
General Rules that apply to all events:		
Not completing the event in accordance with the event description	1	
Competing unfairly eg interfering with a competitor/impersonating a competitor/competing more than once in an event/receive outside assistance other than verbal	2	
Taking assistance from any pool fitting, not including the bottom of the pool (note other DQ codes in manikin and tow events)	17	
Reporting to marshalling after it has closed (may not be allowed to compete)	3	
Abuse of Officials	6	
Using sticky substances to aid grip	7	
Not wearing a club cap/club swim cap including handlers (identical) at the start of the event	1	
Commencing a starting motion before the start signal (false start) Note: one false start allowed in Junior events. The next to break is disqualified.	10	modified
One competitor repeating 2 or more legs of relay event	40	
A competitor re-enters the pool after completing their leg of the relay	50	
Competitor in a relay leaving the starting platform/edge before the previous competitor has touched the edge	41	
Failing to comply with mixed relay team rule/more than 50% team from age group below/ modifying composite teams after being finalised by LSV as per the given years composite relay team rule* (*State Champs only)		Handbook
Failing to touch the finish wall	15	
Leaving the pool before instructed by the Event Director (double whistle)	9	
Obstacle events: 50m/4x25m relay/25m* (*modified obstacle = noodle U8)		
Passing over the obstacle (without returning to pass under it correctly)	10	
Failing to surface after the dive entry/in water start or turn	11	
Failing to surface after the obstacle is passed	12	
Failing to touch the wall during the turn	13	
See above for general relay DQ's		
50m Manikin* Carry with fins/25m Kickboard/Manikin Carry no fins		*Empty Manikin
Not having the kickboard or manikin in place before the leading edge/top of manikin head passes 5m(no fins carry) or 10m (with fins)	(18/23)	modified U14& general rules
Competitor losing grip on the kickboard/manikin during the event (eg dropping the kickboard/manikin after the 5m or 10m mark) or competitor releasing the kickboard/manikin before the finish edge	21	
Handler failing to release the manikin upon the competitors touch (of the manikin)	25	
Handler pushing the manikin towards the competitor or the finish wall	28	
Competitor pushing the kickboard/manikin eg leading edge of kickboard/top of the manikin head is in front of the competitors head beyond the 5m mark	19	
Competitor taking assistance from any pool fitting when grasping the manikin	17	
Incorrect method of hold/carry of manikin eg obstructing nose/gauging eyes, choking neck	19	
nb: if Manikin face tips more than 90 degrees from horizontal surface of pool (face angled to bottom of pool or face down) this is no longer a DQ		
4x25m Kickboard/ Manikin relay (no fins)		
The kickboard/manikin changing hands before the previous competitor touches the wall eg kickboard or manikin touched by next competitor before the edge touch occurs	42	
Competitor releases the kickboard/manikin before their own wall touch, including finish wall	37	
Competitor releases the manikin before the next competitor has contact with the manikin after wall touch eg must have one competitors hands on manikin at all times in changeover	43	
See above for general relay DQ's , including a competitor releasing the wall before the previous swimmer has touched the wall		
See above for kickboard and manikin carry method DQ's		

25m Tube tow with fins (no clip up)/50m Tube tow and clip up with fins (no manikin)		
In clip up events failing to touch the 25m wall before clipping up the tube eg competitor can touch tube/rope before wall touch but cannot clip up before the wall touch	30	
Failing to clip up the tube <i>before</i> the head of the competitor (representing the manikin head) passes the 10m mark	31	modified rule
Taking assistance from any pool fittings during clip up	24	
Failing to have the rope fully extended before the leading edge of the clipped tube passes the 10m mark	33	modified rule
4x25m Medley relay		
The fourth competitor releasing the wall, or touching any part of tube/harness before the third competitor touches the wall	44	
See above for general event and relay DQ's where relevant		
25m Freestyle with fins/4x25m Freestyle relay (only U8)		
Apply general event and relay DQ's where relevant		
6m/8m Line throw event		
Patient must be grasping the back line before touching the rope with the hand any part of the body. Can slide along the bar and lift the hand from the back bar before this	51	
Patient retrieving the line outside their allotted lane	54	
Patient not on their front holding throw line	55	
Patient not pulled in holding the throw line with both hands (but can release one hand just to touch the wall)	56	
Patient climbing the throw line hand over hand after the initial grasp by each hand in turn	57	
Patient leaving the lane prior to the completion of the event (45 sec whistle signalling end of event time)	53	
Patient or rescuer interfering with another competitor	2	
Rescuer entering the water during the event (can retrieve a rope they throw in but must not enter the water)	1	
Rescuer leaving the 1.5m throw zone at any time before the 45 second completion signal (both feet)	52	
Rescuer or patient not participating in the event in the described manner	1	
Rescuer having practice throws (eg throws out after fixing knot)	58	
<i>nb: failing to 'rescue' the patient within 45 sec is designated DNF not DQ</i>		
<p>This document is a guide created from a number of resouces (listed below) to assist the technical judges assigned to officiate at junior carnivals using the junior developement event rules as created by the Victorian Pool Panel for Life Saving Victoria.</p> <p>Pool compeition handbook 2019 U14 RLSSA event rules and regulations (Section 8) Pool lifesaving competition event rules and regulations (Section 4) ILS competition manual Section 4 DQ Codes</p>		
		Updated 11/05/2021